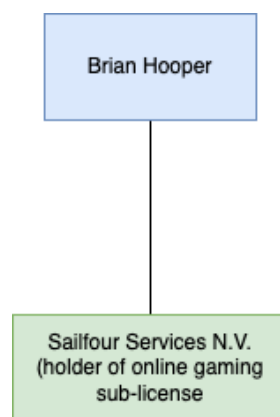


SailFour Services Business Plan

Shareholder/UBO

Brian Hooper brings 20+ years' experience managing and developing enterprise software platforms for many blue chip companies operating in the gaming and finance sectors. He was Chief Technology Officer for one of Asia's largest gaming companies and more recently Chief Product Officer for an established European software provider. Brian has a proven track record of delivering complex and challenging projects.

Structure Chart



Business activities and USP

SailFour will acquire re-sell/sub-licensing rights for various games providers and supply these to its operator customers as part of an aggregation platform. The solution offered will allow customers to provide all supplied games to their players in a consistent and uniform manner, through a single API. This significantly reduces the effort and cost to the operator in rolling out new games content.

We have identified a software supplier that will provide us preferred reseller rights for their platform and existing collection of licensed game providers. Through our shareholder's contact network, we have also already identified a number of customers that are interested in the package we will be able to provide to them.

Why a Curacao license?

The customers already been identified through the shareholder's contact network are all Curacao-licensed operators. That fact, combined with the competitive nature of the corporate and licensing regimes, makes Curacao an obvious choice for us.

Target customers & markets

The first customers identified are as follows (all are Curacao licensed):

- **Customer #1** is a top-tier operator focusing on east/south-east Asia, India and Latin America.
- **Customer #2** is a mid-tier operator focusing on Japan.
- **Customer #3** is an operator focusing on India.

Operations & employees

The company's operations consist of the following:

- **Sales** will be initiated by the shareholder.
- **Finance administration** will be performed by a local part-time employee, outsourced via EM Group.
- **Legal and compliance** work will be outsourced to a legal firm in Australia for work relating to contracts and general legal advice, with specialist advice sought from EM Group.
- **Customer support** will be outsourced to a service provider in the Philippines, Mosed Corporation (<https://mosedcorporation.com>).

Software & game content providers

A software supplier in the Isle of Man, Voidbridge (<https://voidbridge.com>), has been identified to provide us with an aggregation platform. Also available to license from them are games from a number of providers that are already integrated, and we also have the option to contract directly with additional games providers that can be integrated into the platform.

Providers immediately available from the aggregator:

- Big Time Gaming
- Blueprint Gaming
- Booming Games
- Evolution
- Ezugi
- NetEnt
- Pragmatic Play
- Realistic Games
- Red Tiger
- Spribe
- Yggdrasil

Banking / Payment processing

A bank or EMI account will be acquired for the company and this will be used to pay bills and receive invoice payments from customers. Since all operations will be B2B, no further payment processing solutions are expected to be needed.

AML and KYC policies

Customers will be Curacao licensed themselves, and our contract for game supply will mandate that they hold AML policies to the required standards of Curacao.

Standard KYC due diligence will also be performed on each customer to determine and verify:

- Company jurisdiction, group structure, address and contact details
- License details
- URLs for operation
- Identity and address of directors
- Identity and directors of UBOs
- Any convictions, investigations or political exposure of directors/UBOs